

Breakfast and Lunch Provisions for Virtual Students

Breakfast and lunch to go meals will be offered to virtual students at no charge. Pick-up will be provided at Marion Junior High & Marion Visual & Performing Arts Magnet on Monday & Thursday evenings from 4:00 pm-6:00 pm. Students from any Marion School District school may pick up meals from either location.

Meal pick up are as follows:

Monday: 3 breakfast & 3 lunch meals will be provided to virtual students covering Tuesday, Wednesday, and Thursday meals.

Thursday: 2 breakfast & 2 lunch meals will be provided for Friday and Monday meals.

This cycle will repeat each week until further notice. **Additional options will be available in the future.**

Requirements for picking up meals:

Parents will be allowed to pick up student's meals but they must have the student's MSD ID and the student must be listed on the virtual student list in order to receive the meals.

Students will be flagged in E Trition as "virtual" alerting the clerk when ringing up meals.

Procedures for picking up meals:

Parents/students are required to stay in their automobiles. The following instructions tell where vehicles are to line up to pick up meals at each location. Food service personnel will meet each vehicle, scan the student's id and provide allotted meals.

Marion Junior High:

Vehicles will enter from the I-55 service road on the west side of campus, following the signs towards the south side of the Junior High building leading to the back of the cafeteria. Food service personnel will scan the student's id identifying the student as a virtual student and provide the appropriate number of meals per child. Vehicles will exit the parking lot onto Esperanza Drive.

Marion Visual & Performing Arts Magnet:

Parents will enter the drive from Dover stopping at the cafeteria doors. Food Service personnel will scan the student's id identifying the students as a virtual student and provide the appropriate number of meals per child. Vehicles will exit the drive onto Balfour St.