

ART & STEAM GRADE LEVEL EXPECTATIONS

Pre-K

- Explore and experiment with various art materials and techniques developing and understanding for usage
- Examine, reflect, interpret artwork, making connections to literacy and classroom learning
- Explore/explain various artists/techniques throughout history and different cultures

Kindergarten

- Make independent decisions guided by the elements and principles of Art
- Develop technical skills by experimenting with various art materials and techniques
- Examine, reflect, interpret artwork, making and explaining inferences
- Explore/explain various artists/techniques throughout history and different cultures

First Grade

- Make independent decisions guided by elements/principles of art
- Develop technical skills, select materials/tools/media to serve creative intent
- Examine, reflect, interpret artwork, making and explaining inferences
- Explore art history, artists, and cultures

STEAM

- Explore science using Kindergarten next gen science standards
- Experiment and explore various engineering concepts
- Develop an understanding of block coding using robotics
- Create projects using artistic concepts
- Utilize math concepts such as directionality, counting, shapes, measurement, etc.

JACKSON GRADE Pre-K,K,1

Art Education gives students an opportunity to recognize and appreciate the importance of art to past, present, and future life. Students engage in art activities designed to give them firsthand experience in the excitement and satisfaction of individual creative expression; and to appreciate the vision, skill and achievement needed to create art.





Office of Curriculum and Instruction Batavia City School District