GENERAL CAMPUS RULES

Teachers: Please discuss these rules with your class.

All Staff: Please give students a warning/reminder about unsafe behavior before

issuing a citation.

FYI: If a student appears to be seriously injured, DO NOT MOVE THEM; CONTACT THE

OFFICE TO CALL 911.

GENERAL CAMPUS RULES:

No students are to be on campus 20 minutes before school begins, unless they arrive on the bus or attend the before school ASP program.

- No students are to be in front of school during recess or in the morning.
- At dismissal, students who ride the bus go directly to the bus waiting area. If they are not riding the bus, they go to a designated area for parent pick up. If students do not have a signed parent/guardian note giving them permission to do something other than their usual dismissal routine, students will be instructed to follow their usual dismissal routine.
- ❖ No loitering or playing in the restrooms or at drinking fountains.
- Holding hands or other public displays of romantic affection is not permitted.
- No gambling or trading of any kind is permitted. This includes sport and game cards.
- Keep your hands and feet to yourself. No pushing, kicking, hitting, spitting, or biting at any time.
- Shoestrings should be tied at all times to promote safety.

PLAYGROUND RULES:

- **❖ ALWAYS USE GOOD MANNERS-FOLLOW THE RULES!**
- Gum or candy is not permitted at school or on the bus.
- Use all equipment and structures properly.
- No horseplay (wrestling, crack-the-whip, tripping or tackling).
- Tag is only permitted in the grass area.
- Do not climb trees.
- Get involved in a game.
- Do not bring toys to the playground. Items to share should be kept in a bag or backpack until class time.
- Playing or participating in a game with items in your mouth is prohibited.
- Students are not permitted to bring toys/equipment to school, without prior authorization by the student's teacher or the school administration. The type of items which are excluded may be but not limited to: toys, balls, games, any electronic equipment or games.

- ❖ Balls are to be kicked on the lawn and kick ball areas only.
- ❖ If a ball goes over the fence, tell the yard supervisor. DO NOT GO AFTER IT YOURSELF.
- Report to the yard duty supervisor if:
- ✓ You are injured-small scrapes may be washed with cool water in the restroom.
- ✓ You have a problem that you cannot solve.
- ✓ Someone is bothering you, or physically assaults you.
- ✓ You know of any incident that can cause harm to others
- ❖ Do not leave the playground without permission and a "pass" from the yard supervisor.
- No playing between buildings.
- Stunts, flips, etc. are not allowed.
- Anyone excused from P.E. may not participate in recess activities, or any other sports activity.
- ❖ Balls are not to be thrown against the buildings.
- Students are NOT to eat food or snacks out on the playground unless they are seated.

BLACKTOP/CEMENT RULES:

- DO NOT run on blacktop/cement; walk when going to or from recess or any other activity.
- ❖ Do not hang from the basketball rims or swing from volleyball or tetherballpoles.
- No running through an activity that is in progress, unless you are a participant in the activity.

JUMP ROPE RULES:

- Jump ropes are to be used for jumping only.
- Jump rope on blacktop/cement areas only.
- When someone else is jumping, others are to stay back out of the way of the rope. (Interference with someone else's jumping breaks the rule.)
- ❖ Take a turn turning the rope when you miss or interfere with someone else who is jumping.
- Line up for your turn to jump.
- Jump ropes should not be left on the playground at the end of recess.
- Kindergarten teachers will adjust the rules to suit their grade level.

PLAY STRUCTURE RULES:

- No running in structure area.
- No jumping off structure.
- Everyone goes in one direction.
- One person at a time on Monkey Bars.

SLIDE RULES

- Sit flat on your bottom and go down feet first.
- ❖ DO NOT climb/walk up the slide.
- One person going down slide at a time.

FIELD RULES:

No climbing on goals, backstop, buildings or fence.

FOURSQUARE RULES:

- Server bounces ball, then hits it underhand to any square.
- The ball must bounce only once in the square and then that player hits it to another square.
- ❖ The ball must bounce before being hit to the next square.

- The ball must be hit with an open hand.
- ❖ Waiting players line up 3 feet from the game.
- Stepping on or over the line is a foul, causing the player to be out except when stepping out of your own square.
- ❖ Players rotate towards square A. Only the person who is "out" leaves the game. New players enter at square D.
- Square A is always the server.
- ❖ If the ball hits on a line, it is an out for the hitter.
- ❖ If the ball is made to bounce over an opponent's head, it is an out for the hitter.

TETHERBALL RULES:

- Fouls:
 - o For hitting the rope.
 - o Climbing the pole or adjusting the rope or chain.
 - o PENALTY: Hitting the ball with any part of the body other than the hands.
 - o Stopping continuous play by holding or catching the ball.
 - o Touching the pole with any part of the body.
- Touching
 - A player who commits any of the fouls listed above forfeits the game to the opponent. Play stops immediately after a foul has been committed.
- Scoring:
 - The game is won by the player who first winds the rope completely around the pole or by forfeit in the case of a foul committed by an opponent.

LUNCH ROOM RULES:

- Students waiting in line are to stand quietly.
- Students stop at the computer, give their first and last name to the person, pick up their lunch tray and then find a seat.

Basketball Rules

- Anyone who wants to play can.
- No pushing, shoving, rough play or foul language.
- If you have a basketball find a court and play basketball.
- No kicking basketballs or just dribbling them around the playground.
- Teams cannot exceed 5 on 5.
- 5 on 5 games get to use the whole court.
- If more want to play use subs.
- Subs will be "subbed" in frequently.
- No more than 1 ball on a half court.