

February 2022

Dear Middle School Parent,

We are excited to invite you to Middle School Outdoor Education camp at Beaumont Reservation in Rock Creek, OH. Beaumont was opened over 75 years ago to provide outdoor opportunities to young people. Our programs are designed to immerse students in the outdoors and teach leadership, communication, team-work, problem solving, planning and more.

The Coronavirus pandemic has made the last 24 months difficult for all of us, but it inestimably effected our students lives at schools. This year the Grand Valley School District is working with us to make up for some of those lost experiences. This April, Grand Valley Middle School will bring 5th, 6th and 7th grades to camp. We are excited to host your students.

Your camp is scheduled for April 25 - 27, 2022 at Beaumont Reservation. You will drop off your student on April 25th at the normal time and pick them up from school at the normal time on April 27th.

Your student will have the opportunity to immerse themselves in the outdoors, getting hands-on experience for things that they learn in the classroom. They will be challenged to leave their comfort zones and try new things. The core sessions that your school has selected are listed below.

Core Session Content:

- Herpetology
- Team Building
- Climbing wall
- Canoeing

Additionally, your student will have the chance to go fishing, try archery, and even jump from the quick flight. We are excited to see your student this April!

On March 21, 2022 at Beaumont we will be holding a parents informational meeting at 6PM to register for the informational meeting visit:

www.greatlakesadventures.org/parentmeeting

To register your student for camp visit: www.greatlakesadventures.org/gvms

Phil Williams
Director of Experiences

2429 SR 45 N
Rock Creek OH 44084

PO Box 93388
Cleveland OH 44101

216-861-6060

greatlakesadventures.org



GREAT LAKES ADVENTURES

GRAND VALLEY SCHOOL SCHEDULE

Time	Monday	Tuesday	Wednesday	
7:00 AM		Rise & Shine	Rise & Shine & Load Gear to Trailers	
7:30 AM				
7:45 AM		Breakfast	Breakfast	
8:15 AM		Clean- Up and Flags	Clean- Up and Flags	
8:30 AM		Morning Responsibilities	Travel	Session #6
8:45 AM				
9:15 AM				
9:30 AM		Travel		
9:45 AM				
10:00 AM		- Arrive at Beaumont - Unload Gear onto trailers - Medical Re-Check - Welcome Games	Session #3	
10:15 AM				
11:30 AM	Group Sorting Ceromony		Travel	
11:45 AM	Go over daily responsibilités and meal procedures	Travel	Lunch	
12:00 PM	Lunch	Lunch		
12:15 PM			Clean-Up	
12:30 PM	Travel	Travel	Depart	
12:45 PM	Cabin Orientation and Set Up	Cabin Time		
1:00 PM				
1:15 PM	Travel	Travel		
1:30 PM	Session #1	Session #4		
2:30 PM				
3:15 PM				
3:30 PM	Travel	Travel		
3:45 PM	Open Time	Open Time		
4:30 PM				
5:00 PM				
5:15 PM	Cabin Time and Debrief	Cabin Time and Debrief		
5:30 PM				
5:45 PM	Dinner and Flags	Dinner and Flags		
6:00 PM				
6:15 PM	Clean-Up	Clean - Up		
6:30 PM	Travel	Travel		
6:45 PM	Session #2	Session #5		
7:15 PM				
8:00 PM				
8:30 PM				
8:45 PM	Snack, Night Hike, Debrief and Shower Time (By Cabin)	Travel		
9:00 PM		Campfire and Team Awards		
9:45 PM		Snack, Debrief and Shower Time		
10:00 PM				
10:45 PM				
11:00 PM	Lights Out	Lights Out		

GRAND VALLEY SCHOOL

SESSION SCHEDULE

	Group	1	2	3	4	5	6
5th Grade	1-3	Team Building	Climbing and Campfire Preparation	Canoeing	Herpetology	Class Olympics	Camper Choice - Quick Flight - Fishing - Archery - Handi-Craft
	4-6	Climbing and Campfire Preparation	Team Building	Herpetology	Canoeing		
6th Grade	7-9	Class Olympics	Camper Choice - Quick Flight - Fishing - Archery - Handi-Craft	Team Building	Climbing and Campfire Preparation	Canoeing	Herpetology
	10-12			Climbing and Campfire Preparation	Team Building	Herpetology	Canoeing
7th Grade	13-15	Canoeing	Herpetology	Class Olympics	Camper Choice - Quick Flight - Fishing - Archery - Handi-Craft	Team Building	Climbing and Campfire Preparation
	16-18	Herpetology	Canoeing			Climbing and Campfire Preparation	Team Building

GREAT LAKES ADVENTURES

ACTIVITY DESCRIPTIONS

Herpetology

Campers will explore the fascinating world of amphibians and reptiles through a blend of classroom and studying in the field. Up-close encounters with various animals, such as tortoises and lizards, help campers learn about the ecology and conservation of amphibians and reptiles. Day hikes provide an opportunity to search for wildlife and the evidence they leave behind on the safety of the camp's trails.

Canoeing

Getting out onto the water is always a camp favorite, but there's more to canoeing than meets the eye. It takes balance, power, and coordination with your boat mate. Campers will learn about proper paddling, then compete in water-based challenges.

Teambuilding

A highlight of COPE (Challenge Outdoor Personal Experience) is the perfect place for young people to learn about team dynamics, test their leadership abilities, and problem-solving out of tricky situations. They'll break into small teams to tackle the various low challenge course obstacles like the "whale watcher" balance board, the "giant's finger" pole and tire challenge, the precarious Nitro Crossing, the trust fall, and much more. They'll gain skills in communication, decision-making, trust, self-esteem, teamwork and get a fair amount of exercise at the same time. We introduce these challenges in a progression throughout the session allowing campers to gain confidence and build trust in their team.

Climbing

Rock climbing is a full-body sport with many health benefits in flexibility, strength, fine motor skills, and problem-solving. Campers will do their best to scale the Beaumont Tower and learn about how the simple physics of friction and elasticity keeps them safe while vertical.

Night Hike

Camp wouldn't be complete without a night hike through the woods. Grab your flashlight and prepare your best ghost story! Our camp staff will lead you on a journey of extraordinary tales and perhaps a few shenanigans.

Class Olympics

Camp is all about fun with a purpose. Campers will get the chance to compete head to head in challenges against other students in their grade while applying what they have learned about themselves and others during team-building. There will be a mix of individual challenges and activities that require campers to work with their teams to overcome challenges.

Open Time

Camp moves pretty fast, and if you don't stop and look around once in a while you could miss it. Open time is a chance for campers play ga-ga ball, practice their fishing, or just take a moment to rest amidst the hustle and bustle of camp.

Campers Choice

Campers choice gives students the chance to learn more about a subject of their choosing.

Archery

Ready, aim, release! The ancient skill of archery is tons of fun to this day!

Fishing

Practice your casting, and keep your fingers crossed to reel in the big one!

Quick Flight

Get the adrenaline going and take a big jump on Beaumonts newst challenge element.

Handi-Craft

Create a one-of-a-kind souvenir with leaves, bark, or other of nature's gifts.

GREAT LAKES ADVENTURES

FOOD SERVICE

Hopper Program

The Hopper Program is a way for group members to take care of one another by being responsible for setting the table, and handling duties during each meal. There will be two Hoppers from each group for each day, and they are also the Group Leaders for the day.

The two Hoppers can work out if they will both Hop for every meal, or split the duties throughout the day.

Hopper Responsibilities

Before Meal

- Arrive to the dining hall at least 15 min before each meal (they may miss flags)
- Setting the table according to directions from the kitchen
- They should set enough places at their table row for their Tribe members, plus 3-4 staff members
- Get food from kitchen for their table (family-style)

During Meal

- Clean up any spills from their table
- Upon a call for seconds, take empty platter up for more (non-empty platters will be denied seconds)

After Meal

- Separate silverware into separate cups
- Separate and stack dishes
- Return untouched and reusable food to the kitchen
- Consolidate compostable food onto one plate
- Consolidate half-eaten food (ORT) onto one plate
- Consolidate garbage onto one plate
- Bring leftovers up to the ORT table for sorting

The Hopper is not responsible for scraping each person's plate. Everyone should pitch in during table clean up hlight to show how the shadow will move throughout the day.

ORT Program

ORT is a program designed to help kids be aware of food waste, and helping them to reduce it by thinking ahead about what they'll truly consume during a meal.

The way it works is after every meal, each group will consolidate their leftovers in different categories, one of which being ORT – the non-compostable food that people took on their plate but then did not eat. We'll drop all the ORT into a bucket and measure it after each meal with the goal to reduce it to zero.

Some ground rules:

- ORT is not for gorging or starving yourself
- ORT will happen and that's okay, we're just trying to reduce it
- We don't make anyone feel bad for having ORT, it's about learning to be aware of what we take and actually eat.

How ORT works:

- Any untouched food that can be reused gets brought back to the kitchen by the Hopper
- Table consolidates leftover food onto plates in 3 categories
- Half-eaten compostable food (fruits and veggies)
- Garbage
- ORT (non-compostable food like meat, dairy, foods with grease, etc.)
- Hopper brings each to the appropriate bucket
- At the end of the meal, we measure and record the full camp's ORT, and try to reduce it each meal. Rewards are given if we have a meal with zero ORT.

GREAT LAKES ADVENTURES

CAMP RULES

Cabin Rules

- Claim a bunk
- Keep bunk clean
- Don't touch anyone else's bunk
- If your bunk gets dirty overnight, tell a counselor and leave it there and we'll get it washed
- No one outside the cabin after lights out
- Tell cabin counselor if you have any needs, or need to use the blue box overnight
- Reminder about buddy system if leaving the cabin (will be sent back or become staff buddy)
- Lights out at 10pm, Doesn't mean sleep at 10pm, but lights are out and stay out
- Wood Stove and Campfire pit will only be used under direction of the cabin leader
- Masks in cabins/buildings except when sleeping
- Tribes should practice skits/songs/chants around meal times, particularly before lunch
- Shower Schedule (must take a least one shower – preferably more)
- Girls before breakfast or after lunch Boys after breakfast or evening'

Camp Rules

- Campers should always travel with a buddy, or their group
- Campers should avoid Lakes, Streams, and Other Bodies of Water Unless Instructed by a Staff Member
- Campers should Entering Buildings, or Climbing on Structures, Outside of Activity Time Unless Instructed by a Staff Member

GREAT LAKES ADVENTURES

EMERGENCY PROCEDURES

In case of emergency follow the following steps.

1. When the siren sounds please, follow your class leader to the nearest program center.
2. Once in the program center, a headcount will be taken following the roster provided by the school and BSR.
3. Once the class is accounted for, the program leader will radio to the main office and wait for further instructions.
4. Once the all-clear is given, the program will continue as scheduled.

Inclement Weather

1. If a storm or severe weather is approaching the camp, the administration will already be monitoring the radars.
2. If the weather continues to threaten the camp, we will alert the staff via radio, and pull all programming to a hard shelter indoors.
3. If the storm continues to pick up strength the siren will once again go off, all staff and participants will be taken to their weather emergency location and wait for further instructions.
4. Once the storm passes, an all clean will be given by radio and the program will continue as scheduled.

Suggested Student Equipment List

Great Lakes Adventures

ITEM	ESSENTIAL ITEMS	RECOMMENDED NO.
Bedding	Blankets, sleeping bag (or equivalent)	3 blankets
	Sheets	1-2
	Bath towels	1-2
	Wash cloths	1
	Pillow/Pillowcase	1
Personal	Toothpaste and toothbrush	1 each
	Personal hygiene products	
	Soap	1 bar/bottle
	Shampoo	1 bottle
	Tissues	1 pack
	Notebook paper in a folder or binder	1
	Sharpened pencils	3
	Flashlight and batteries	1
	Water bottle	1
	Hairbrush or comb	1
	Flip-flops or shower shoes	1 pair
	Backpack or string bag	1
	Sun protection (sunglasses and sunscreen)	1 each
Face mask	2-3	
Clothing	Heavy jacket or coat	1
	Heavy sweater or sweatshirt	1-2
	Raincoat	1
	Waterproof shoes or boots	1 pair
	Shoes	2 pair
	Shirts or tops (mix of long and short-sleeved)	4-6
	Jeans or nylon pants	2-4 pair
	Underpants	5
	Socks	4-6 pair
	Hat	1
Pajamas	1 pair	
Clothing	<u>NON-ESSENTIAL BUT CONVENIENT ITEMS</u>	
	Bath robe	1
	White t-shirt for tie-dye (camp shirt available in trading post)	1
Personal	Gloves or mittens	1 pair
	Hand lotion	1
	Glasses case	1
	Shower cap	1
	Slippers	1 pair
	Chapstick	1
	Laundry bag or pillowcase for dirty clothes	1
	Bug spray	1
Optional	Stationery or post cards	1 box
	Stamps and envelopes	1
	Disposable Camera	1
	Plastic bag for repacking	1-2
	Small game or analog entertainment (cards, frisbee, etc.)	1-2

Please leave personal electronics at home.

Remember to put your name on all your items.

Cold or rainy weather can occur any month of the year, so be prepared!

