## **BORDER WAR SHOOTOUT**

**DATE/LOCATION:** The Border War will be a 10 team shootout with 5 games at the Perry

Park Center on December 18, 2021

800 City Park Lane, Perryville, MO 63775

**TEAMS:** Missouri Teams: Jefferson R-7, Perryville, Ste. Genevieve, St. Vincent,

Valle Catholic

**Illinois Teams:** Chester, Marissa/Coulterville, New Athens, Red Bud,

Waterloo

**ADMISSION:** Cost is \$5.00 for ages 6 and older. 5 and younger are free

**PASS LIST:** Coaches, Players, Cheerleaders, Administrators from the schools are free.

**AWARDS:** Trophy awarded to the State whose teams win the most games

**CONCESSIONS**: Concessions will be provided.

**HOSPITALITY:** There will be a hospitality room for bus drivers, coaches, administrators,

and officials. It will be located on the top floor to the left, when you walk

into the Park Center

**UNIFORMS:** Missouri schools will be considered the HOME team and wear their light

colored uniforms. Illinois schools will be considered the AWAY team and

wear their dark colored uniforms.

**BASKETBALLS:** Game balls, warm-up balls, and water will be provided

**LOCKER ROOMS:** Facilities will be provided for all teams to dress. These areas will not be

locked and you will be sharing locker rooms with other teams so please don't leave valuables unattended. Teams will get dressed in the upstairs locker room, bring all bags down and leave behind their bench, then will go back up to the locker room to get dressed after the games. Illinois schools will be in the locker rooms to the left side of the entrance and Missouri schools will be in the locker rooms to the right of the entrance.

## **Game Schedule**

10:00am - Perryville vs. New Athens

11:45am - Jefferson R-7 vs. Chester

1:30pm - St. Vincent vs. Marissa/Coulterville

3:15pm - Valle Catholic vs. Red Bud

5:00pm - Ste. Genevieve vs. Waterloo

\*\* There will be one point given to the State whose team won each game. Five points total. We will decide the winner of the "Border War" by the total number of points.