Junior Thespians



Come join the Junior Thespians and hone your skills as a budding theater performer. Starting December 2nd, students will meet once a week for 12 weeks for 2 sessions. We will be working on rehearsal techniques, characterization and performing through theater games and exploration all leading to an end of session performance. We will work on improv, characterization and animal work, scene work, audition techniques, and performing a song. There will be a final showcase at the end of the session for family and friends. Class will be held on Thursdays from 3:00 to 4:30. There will be a spring session to start immediately after the winter season.

- Students grades 3rd to 6th
- Minimum participants: 8 Maximum participants: 15 (we will split the class according to grade if more register)
- Thursdays 3:00 to 4:30
- At the elementary school, in the choir room
- 1st session: December 2nd March 10th (12 weeks)
- 2nd session: March 10th June 16th (12 weeks)
- \$150/session

Session 1: 12/02, 12/9, 12/16, 1/06, 1/13, 1/20, 1/27,2/03, 2/10, 2/17, 3/03, 3/10 (no class 12/23, 12/30, 02/24 - make up day 3/17)

Session 2: 3/24, 3/31, 4/07, 4/21, 4/28, 5/05, 5/12, 5/19, 5/26, 6/02, 6/09, 6/16 (no class 4/14, make up class 6/23)

Resource.ME Coding Camps Emily Gibson

Students will meet once a week for ten weeks to learn the core concepts of thinking. Using visual programming blocks in Scratch, students will write code using coordinated events, conditional checks, and control loops. Then, they'll dive into more advanced topics, such as using variables to track player game data. As students progress, they will incorporate the VEX VR coding environment to provide sensor input data to control the drivetrain for virtual robots. Advanced students will experiment with the Python coding language.

- Students in grades 5-8
- Minimum 8 students Maximum 12 (more if we can get SUCO volunteers)
- Elementary Library Media Center
- Tuesdays, 3-4 pm
- Students must bring their school-issued Chromebook
- Students must be able to work independently on their projects

\$200 per student for 10 week session

Session I (11/30, 12/7, 12/14, 12/21, 1/4, 1/11, 1/18, 1/25, 2/1, 2/8) (2/15 snow day makeup day)

Session II (3/1, 3/8, 3/15, 3/22, 3/29, 4/5, 4/19, 4/26, 5/3, 5/10) (5/17 snow day make up day)

Resources:

https://www.idtech.com/courses/small-group-scratch-and-vex-virtual-robotics#/reg-flow/product-availability

https://vr.vex.com

scratch.mit.edu

E-Sports Club

Jack Loewenguth

The E-Sports club will meet once a week to practice strategy, skills, and cooperation revolving around the world of electronic gaming. We will participate in scrimmages against other school districts E-Sports club's in a variety of different games. We will be using Nintendo Switch's for our console, but students are welcome to bring they're own consoles/pc's if they wish. Each week we will work on getting a better understanding of the game we are playing, and how we can build a better club.

- Students in grades 4-8
- Minimum 8 Maximum 15 Participants
- Meet in the Elementary Library Media Center
- Thursdays 4:30-5:30pm
- Students ARE ENCOURAGED to bring their gaming consoles (preferably switch)/pc's to the club
- 1st day of club: Thursday, December 2nd (club days will be every Thursday school is in session)

\$400 per student for the remainder of the year

To sign up for any of the after-school clubs please send an email to www.resourceme@outlook.com

Please make sure to indicate in the email which club you are signing up for. Clubs are on a first come, first served basis. If you are in the club, a confirmation email will be sent to you within a couple of days of signing up.

If you are in need of a scholarship, please visit the Angel Network website https://www.angelnetworkofcooperstown.org/ to put in a request to see if you qualify.