LITTLE LEAGUE BASEBALL 2019 LEAGUE RULES

- 1. Two games at each site for "A" and "B" teams. Total of four games per day. "A" and "B" will play at separate sites at the same time.
- 2. Pitching limit is 5 innings/day for league games (one pitch constitutes an inning). **NO Curve balls are allowed to be thrown by Pitchers.**
- 3. 15 run rule after three innings, 10 run rule after four innings.
- 4. Game time is set for 12:30 P.M. unless special arrangements have been made.
- 5. Games are 5 innings in length. A two hour time limit has been set by the league for each doubleheader. No new inning can start after 3:00. If coaches agree you can start a new game after the first hour.
- 6. If rain threatens the playing of the games, the traveling team should be called no less than two hours prior to game time. It is the home teams responsibility to reschedule whenever possible.
- 7. Please stress no helmet or bat throwing, no harassing of opponents, etc.
- 8. Stress **fundamentals**, and teach proper **sportsmanship**.

RULES TO BE USED FOR CONSISTENCY IN LEAGUE GAMES.

- 1. Runners cannot leave base until the ball crosses home plate and then can steal base.
- 2. Runners can't score on a pass ball from third base unless directly played on.
- 3. **No stealing home.**
- 4. On a **third strike batter is out** if the balls is dropped by the catcher.
- 5. Make sure pitching rubbers are located at 50'.
- 6. Bases should be set at 65' unless a safety hazard due to size of infield.
- 7. Official Little League approved bats can only be used. Bats can be bigger than 31" and barrel size not to exceed 2 1/4" or 2 5/8".
- 8. Tie breaker for extra innings: Each half inning starts with a runner on second and one out. This continues until one team wins and a complete inning is played. Player who made the last out of the previous inning starts on 2nd base
- 9. No metal spikes.
- 10. Umpires are encouraged to use a **bigger strike zone** (shoulders to knees, outside & inside corners).
- 11. Infield fly rule is in effect (less than 2 out with runners on 1 & 2 or 1,2,3 if ball is fair).
- 12. **A 9-batter rule will be in effect.** After the 9th batter, if there is not 3 outs the inning will change and the other team will come to bat. The inning will be played out on the 9th batter. If the 9th batter is walked, runners on second & third will score. **Fielders should throw the ball home and ball will be dead.**
- 13. **Mandatory** <u>courtesy runner</u> for catcher (player who made last out of previous inning will be the runner).
- 14. All players should bat and play in the field during each game. The batting order should consist of all the players on the team. This includes tournaments. Players should play in the field equal amounts each game. At this level we are striving to have fun and give everybody an equal chance to play. Coaches are encouraged to flip the batting order the second game and to vary the positions the players play.

How it works. If a team has 15 players, then their batting order would contain 15 players. If a player sits out one inning, they **must** play the next inning. This rotation will continue so each player has **equal** playing time. Yes this means some of your better players will need to sit out for an inning or two.