2019 Pee Wee/Knothole Baseball Rules

- 1. Games are 5 innings in length. A two hour time limit has been set by the league for each doubleheader. No new inning can start after 3:00. If coaches agree you can start a new game after the first hour.

 a. If teams have played 2 games and the 2 hour game limit has not been reached. Teams should keep playing until the 2 hour time limit is reached.
- 2. 15 run rule after three innings. 10 run rule after four innings.
- 3. All games have no walks (strikeout or hit the ball).
- 4. In Pee Wee/Knothole games there will be no walks (Strikeout or hit the ball). Pitchers will pitch to the count of four balls, if no strikeout or hit after four balls, a coach will pitch. When the coach is pitching the umpire can call strikes.
- 5. In Knothole (3rd Grade) games, coaches pitch using the **regular baseball** until **June 17. AT THIS POINT PITCHERS WILL PITCH.**
- 6. In all games start with 1 strike.
- 7. Leading off
 - a. Runners cannot leave base until the ball crosses home plate and then can steal base.
- 8. Runners cannot score on a pass ball from third base unless directly played on.
- 9. No stealing home.
- 10. Bases will be set at 60' and pitching rubbers located at 46'.
- 11. Tie breaker: Each half inning starts with a runner on second and one out. This continues until one team wins and a complete inning is played.
- 12. No metal spikes.
- 13. On a third strike, batter is out whether the catcher drops the ball or not.
- 14. Umpires are encouraged to use a bigger strike zone (shoulder-knees, outside and inside corners.)
- 15. Players are not to throw bats. A player will be given 1 warning, next time the batter is out.
- 16. A 9-batter rule will be in effect. After the 9th batter, if there is not 3 outs the inning will change and the other team will come to bat. The inning will be played out on the 9th batter. Fielders should throw the ball home and ball will be dead
- 17. **Mandatory** <u>courtesy runner</u> for catcher (player who made last out of previous inning will be the runner).
- 18. Bats should not have a barrel bigger than 2 1/4" or 2 5/8".
- 19. All players should bat and play in the field during each game. The batting order should consist of all the players on the team. This includes tournaments. Players should play in the field equal amounts each game. At this level we are striving to have fun and give everybody an equal chance to play. Coaches are encouraged to flip the batting order the second game and to vary the positions the players play.

<u>How it works</u>. If a team has 15 players, then their batting order would contain 15 players. If a player sits out one inning, they <u>must</u> play the next inning. This rotation will continue so each player has <u>equal</u> playing time. Yes this means some of your better players will need to sit out for an inning or two.