

# Kindergarten Learning Targets & Success Criteria

## For the Week of March 15, 2021

### “Dr. Seuss 2” Unit

Daily Looped Learning Targets & Success Criteria:			
<b>Calendar:</b> <b>Learning Targets:</b> Students will practice Sequencing, Number Recognition, Counting, Patterns, Graphing, Place Value, Addition, and Sound Recognition <b>Success Criteria:</b> Students will demonstrate knowledge through daily repetition of skills	<b>Daily Writing</b> <b>Learning Targets:</b> Students will practice a variety of writing skills, including writing letters, sound spelling, writing CVC words and word families, and sentences. <b>Success Criteria:</b> Students will demonstrate knowledge through daily repetition of skills, beginning with letters and sounds, and progressing to words, and finally sentences	<b>Literacy Word Work &amp; Literacy Center Activities</b> <b>Learning Targets:</b> Students will practice a variety of phonemic awareness activities, including beginning sounds, ending sounds, rhyming, segmentation, letter isolation, as well as print concepts and beginning reading skills. <b>Success Criteria:</b> Students will demonstrate knowledge through daily repetition of skills	<b>Focus Wall</b> <b>Learning Targets:</b> Students will practice Letter Recognition and Sounds, Number Identification, Subitizing, Place Value, Sight Word identification, Shape recognition and attributes, & Character Education <b>Success Criteria:</b> Students will demonstrate knowledge through daily repetition of skills
	ELA	Math	Science/Social Studies
<b>Monday</b>  <b>Desk Work:</b> <b>Learning Targets:</b> Students will practice writing letters and numbers using Handwriting Without Tears letter formation. <b>Success Criteria:</b> Students will complete Letter & Number sheet using correct letter formation.	<b>Learning Target:</b> Students will be introduced to the letter Uu.  <b>Success Criteria:</b> Students will create a “U” project to help identify the letter and sounds of Uu, that Uu is a vowel, and identify words that begin with Uu.	<b>Learning Target:</b> Students will solve equations adding 1.  <b>Success Criteria:</b> Given a dice, students will roll numbers and add 1 and write & solve equations to show their work.	<b>Learning Target:</b> Students will decorate and describe a sock.  <b>Success Criteria:</b> Given the story Fox in Socks, students will decorate and describe a sock based on color, pictures, and patterns.
<b>Tuesday</b>  <b>Desk Work:</b> <b>Learning Targets:</b> Students will identify and read words that begin with U. <b>Success Criteria:</b> Students will demonstrate knowledge of the letter U by identifying, circling, and reading U words in “My Uu Book.”	<b>Learning Target:</b> Students will write capital and lowercase Uu's.  <b>Success Criteria:</b> Students will demonstrate knowledge of capital and lowercase Uu by writing each with the correct HWT formation.	<b>Learning Target:</b> Students will solve equations to add 1.  <b>Success Criteria:</b> Given a game board, students will play an addition game by rolling a dice and adding 1 to the number to practice fluency of addition equations adding 1.	<b>Learning Target:</b> Students will write complete sentences.  <b>Success Criteria:</b> Students will write a series of sentences using describing words to write about the socks they decorated yesterday.
<b>Wednesday</b>	<b>Learning Target:</b> Students will identify words that begin with the U sound.	<b>Learning Target:</b> Students will compose and decompose numbers in base 10.  Students will count on from a given number.	<b>Learning Target:</b> Students will write a sentence.

<p style="text-align: center;"><b>Desk Work:</b></p> <p><b>Learning Targets:</b> Students will identify capital and lowercase U's.</p> <p><b>Success Criteria:</b> Students will differentiate between capital and lowercase U's by coloring each type they see according to a color code.</p>	<p><b>Success Criteria:</b> Students will draw two-three objects that begin with U and label the pictures using sound spelling, and write a sentence using one of the U words..</p>	<p><b>Success Criteria:</b> Given a set of base 10 blocks, students will identify the given number, write it, and then write the next three numbers.</p>	<p><b>Success Criteria:</b> Given the story Dr. Seuss' ABC, students will create an ABC book modeled after the Dr. Seuss story, writing sentences using words that begin with each letter of the alphabet.</p>
<p style="text-align: center;"><b>Thursday</b></p> <p style="text-align: center;"><b>Desk Work:</b></p> <p><b>Learning Targets:</b> Students will identify capital and lowercase U's.</p> <p><b>Success Criteria:</b> Students will demonstrate knowledge of capital and lowercase U's by identifying U's in a series of letters featuring many different fonts.</p>	<p><b>Learning Target:</b> Students will identify long and short vowel sounds.</p>	<p><b>Learning Target:</b> Students will solve equations subtracting 0.</p>	<p><b>Learning Target:</b> Students will identify long and short vowel sounds.</p>
	<p><b>Success Criteria:</b> Given the story There's a Wocket in my Pocket, students will create a set of long and short vowel pockets and sort picture cards based on the vowel sound.</p>	<p><b>Success Criteria:</b> Given a game board, students will play a subtraction game by choosing a number card and subtracting 0 to the number to practice fluency of subtraction equations subtracting 0.</p>	<p><b>Success Criteria:</b> Given the story There's a Wocket in my Pocket, students will create a set of long and short vowel pockets and independently sort picture cards based on the vowel sound.</p>
<p style="text-align: center;"><b>Friday</b></p> <p style="text-align: center;"><b>Desk Work:</b></p> <p><b>Learning Targets:</b> Students will identify the letter U and words that begin with U.</p> <p><b>Success Criteria:</b> Students will demonstrate knowledge of the letter U by finding and circling the letter U's in a letter poem.</p>	<p><b>Learning Target:</b> Students will write an opinion sentence.</p>	<p><b>Learning Target:</b> Students will solve equations subtracting 1.</p>	<p><b>Learning Target:</b> Students will classify objects by their ability to sink or float.</p>
	<p><b>Success Criteria:</b> Given a review of Dr. Seuss books, students will write a sentence about their favorite Dr. Seuss story, giving a reason to back up their opinion.</p>	<p><b>Success Criteria:</b> Given a game board, students will play a subtraction game by choosing a number card and subtracting 1 to the number to practice fluency of subtraction equations subtracting 1.</p>	<p><b>Success Criteria:</b> Given the story Bartholomew and the Oobleck, students will make Oobleck and complete an experiment to determine which objects will sink or float in Oobleck.</p>