

It's in the Cards

For a twist on the traditional card game War, assign values of 1 to the ace, 11 to the jack, 12 to the queen, and 13 to the king, and face value for the cards two through 10 (for younger children, limit the game to number cards only). Playing in pairs, each student lays two cards face up, then subtracts the lower number from the higher. Whoever has the higher answer wins all four cards. If the totals are the same, the players flip over two more cards and repeat until there is a winner.

Challenge: Use the two cards to form a fraction, and then compare to see who has the larger fraction. If they are equivalent, repeat until someone wins the round.

Twister Math

Stick labels with numbers, shapes, or images of coins onto the circles of a Twister mat. Give each student in turn an equation, a description of a shape, or an amount of money, then have the student place his or her hand or foot on the answer.

Challenge: Label the mat with numbers ending in zero, then call out numbers and tell kids they must round up or down to the nearest answer.

Uno Flip

Write a X symbol onto a post-it note and an = symbol on a post-it note and place on the table face up to form a multiplication equation, leaving room for the Uno cards to sit between the symbols. Divide your Uno number cards into two piles and place piles face down. Flip over one card from each pile and place it into the multiplication equation, including the answer, onto your sheet of paper. If you don't have Uno cards, you can also play with a pair of dice.

My Room

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